

Unreal File Organizer

User's Manual

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What is UFO?

Unreal File Organizer is a utility which allows you to quickly and easily organize and swap third-party Unreal files such as maps or other modification sets, without having to manually go through and move all of the files by hand. UFO also allows you to add comments and preview pictures to each mod "package" making it easier to find a particular map.

Please read through this manual before you begin to use UFO for the first time. If you are already familiar with the basics of UFO, you may want to just take a look at the Version History file to see what is new in this version.

Important Upgrade Information:

If you are upgrading from UFO 1.0, you should launch the old version and uninstall all packages before you begin to use UFO 2.x. In addition, if you were using the UFO Infobase, you can dispose of that file as it is no longer used by UFO 2.0.

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